


Athleticism / Motor			Shooting				
	Fast	Beats defenders with speed	Strength		3pt Specialist	Elite long-range shooter, spaces the floor	Strength
	Good Cardio	High motor, never tires			Fadeaway	Skilled at shooting off-balance fades	
	Hops	Elite vertical leaping ability			Floater	Touch finish in the lane	
	Strong	Finishes through contact			Scorer	Gets buckets from all 3 levels	
	Bad Cardio	Gassed quickly, fades late			Brick	Misses open shots often	
	Butter Fingers	Bad hands, drops passes			Forces Shots	Forces bad looks	
	Fragile	Handle with care			Hesitant Shooter	Lacks shooting confidence	
	Slow	Struggles in transition		Layup Fail	Misses easy layup attempts		
Finishing & Physicality			Rebounding				
	Post Up	Comfortable with post moves	Strength		Box Out	Seals and clears space on boards	Strength
	Rim Finisher	Converts well around the basket			Mebounds	Rebounds her own misses	
	Sealing	Holds position, creates space inside			Rebounder	Tracks and secures boards	
	Slithery	Slips through traffic, hard to trap			Board Ghost	Low rebounding impact, rarely involved	
Mental / Personality			Defense				
	Dog	Tough, gritty, never backs down	Strength		94 Feet Defender	Full court pressure disrupts rhythm	Strength
	Glue Guy	Hustle player, does the little things			Charge	Anticipates drives, takes contact for turnovers	
	Emotional	Emotionally reactive			Help Defender	Always rotates/help side	
	Foul Trouble	Undisciplined player			Lockdown Defender	Shuts down top scorers	
	Hot Head	Emotional, loses focus under pressure			Pick Pocket	Quick hands, gets steals	
	Lazy	Low motor, poor effort plays			Shot Blocker	Alters and rejects shots in paint	
	Pouts	Body language affects team			No Help	Poor Rotations / No Defensive Support	
	Streaky Scorer	Inconsistent Scorer		No Stance	Upright, poor posture, no resistance		
Playmaking & Vision			Skill Limitations				
	Dimer	Elite passer, finds open teammates	Strength		No Handles	Struggles under pressure	Weakness
	Handles	Elite ball control			No Left Hand	Force left always, can't finish left	
	High IQ	High-level thinker, always a step ahead			No Right Hand	Force right always, can't finish right	
	Key Player	Best player, team is built around them			Out Of Control	Wild drives, poor decisions	
	P&R Maestro	Pick-and-roll decision-maker			Short	Limited height, struggles with reach	
	Bad Court Vision	Misses open teammates consistently		Weakness		Traveler	